A Flushing Attack on the DNS Cache

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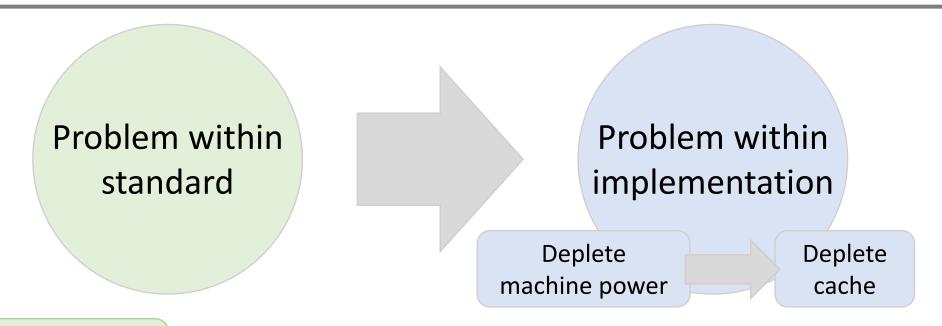
Current trends in DNS amplification attack

• Background DNS resolving in depth

Cache flushing attack and limitations

Conclusion

Current Trends in DNS Amplification Attacks

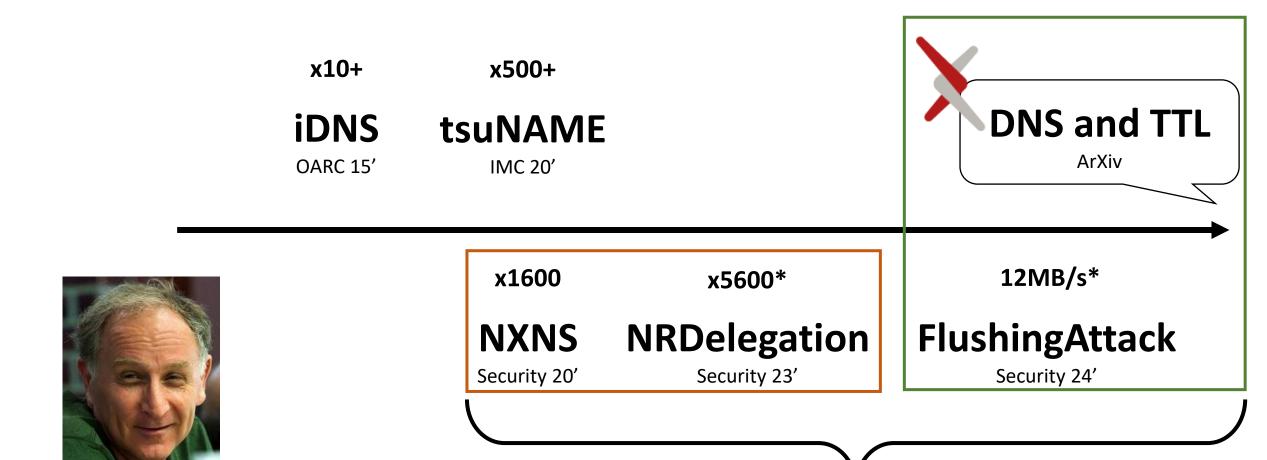


RFC 9471

3.1. Glue for In-Domain Name Servers

This document clarifies that when a name server generates a referral response, it **MUST** include all available glue records for in-domain name servers in the additional section or **MUST** set TC=1 if constrained by message size.

Current Trends in DNS Amplification Attacks (cont.)

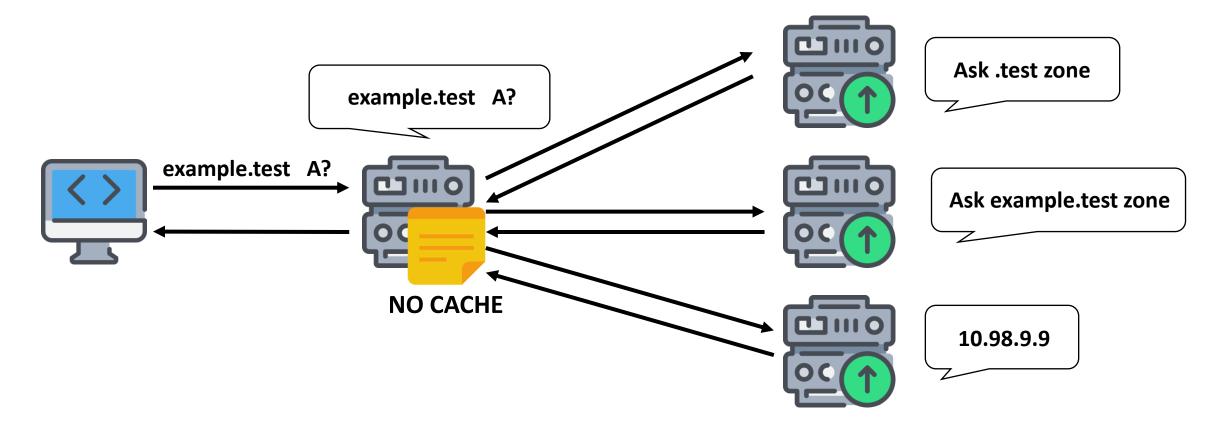


Afek, Y

Problem with BIND, UNBOUND, etc.

DNS Basic

• DNS is a distributed database that stores some values (such as IP address) that map domain names to the values



Delegation and Referral in DNS

- To answer the resolver's query, an **authoritative nameserver** can choose whether to answer the question directly **or delegate the answer to another nameserver**
- The delegation is mostly driven by performance gains and enables integration with third-party services
- Referral response is a multiple delegation response
- Motivated by fault-tolerance and managing latency

Delegation has been a vulnerable attack vector in DNS

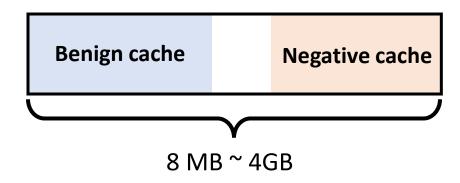
Glue records (after RFC 9471)

- DNS uses **glue records** to allow iterative clients to find the addresses of name servers that are contained within a delegated zone
- Glue records are added to the parent zone as part of the delegation process and returned in referral response
- Name server MUST include all available glue records for in-domain name servers

```
:www.foo.test.
foo.test.
                                         ΙN
                                                 NS
                                                          ns1.foo.test.
                          86400
                                                 NS
                                                          ns2.foo.test
foo.test.
                          86400
                                         ΙN
ns1.foo.test.
                          86400
ns2.foo.test.
                                                          2001:db8::2:2
                          86400
                                         ΙN
```

DNS Resolver Cache

- DNS resolver cache many answers including DNS RR types, domain names, IP addresses, etc.
- There are two type of caches, benign cache and negative cache
 - Benign cache saves successful resolution
 - Negative cache saves failed resolution, such as NXDOMAIN, NODATA, time-out, etc.
- Cache is dynamically distributed, means the storage where benign cache uses, and negative cache uses are integrated
 - Benign cache has higher priority



Garbage values

SLIST

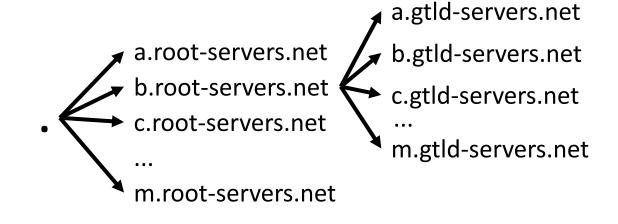
- SLIST is a scratch pad memory for name servers and zone which the resolver is currently trying to query
- SLIST keeps track of the resolver's best guess about what to query next

```
Query? google.com. A
```

```
google.com. A 142.251.42.142

. NS e.root-servers.net.
com. NS c.gtld-servers.net.
google.com. NS ns3.google.com.

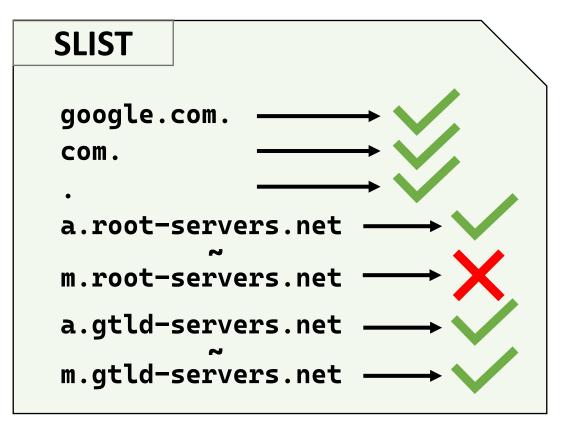
e.root-servers.net. A x.x.x.x
c.gtld-server.net. A x.x.x.x
ns3.google.com. A x.x.x.x
```



SLIST (cont.)

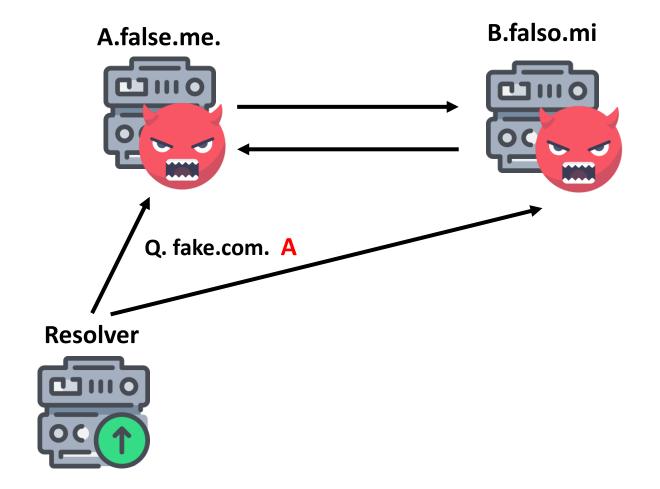
- SLIST is a scratch pad memory for name servers and zone which the resolver is currently trying to query
- SLIST keeps track of the resolver's best guess about what to query next

```
google.com. A
Query?
google.com. A 142.251.42.142
                 e.root-servers.net.
                 c.gtld-servers.net.
com.
                 ns3.google.com.
google.com.
             NS
e.root-servers.net.
                         X.X.X.X
c.gtld-server.net.
                         X.X.X.X
ns3.google.com.
                         X.X.X.X
```



Why we need SLIST?

To prevent redundancy and infinite looping



Benign Cache

fake.com NS A.false.me

A.false.me NS B.falso.mi

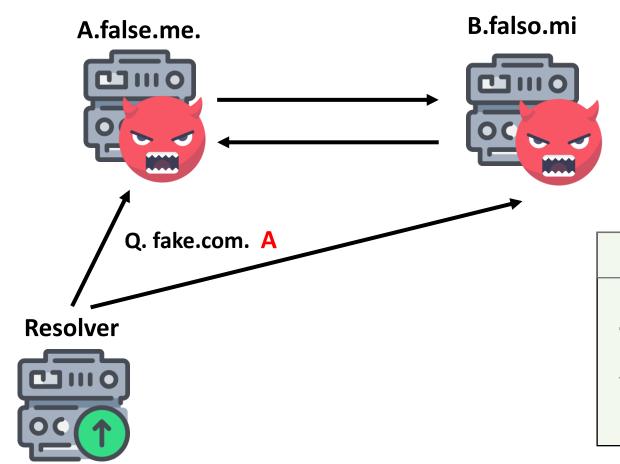
B.falso.mi NS A.false.me

A.false.me A 1.2.3.4

B.falso.mi A 5.6.7.8

Why we need SLIST? (cont.)

To prevent redundancy and infinite looping



Benign Cache

fake.com NS A.false.me

A.false.me NS B.falso.mi

B.falso.mi NS A.false.me

A.false.me A 1.2.3.4

B.falso.mi A 5.6.7.8

SLIST

B.falso.mi

SLIST and Cache

- The resolver fetches all name server information from the target server and checks the connectivity to each server in parallel, storing the results in the cache based on whether the servers are reachable
- Therefore, the resolver with SLIST relies heavily on cache
- Without cache, resolver should query all nameservers they met from root for each query

```
;; AUTHORITY SECTION:
com. NS a.gtld-servers.net.
com. NS b.gtld-servers.net.
com. NS c.gtld-servers.net.
;; ADDITIONAL SECTION:
a.gtld-servers.net. A 192.5.6.30
b.gtld-servers.net. A 192.33.14.30
c.gtld-servers.net. A 192.26.92.30
```

This is NOT resolved by glue record



Resolver traverse all this IPs in parallel and check its reachability

Two Issues with Cache Management in Resolver

- There are **no limits** of the NS record number in a single domain to benign cache
- When the hard limit is reached, the resolver usually drops all requests

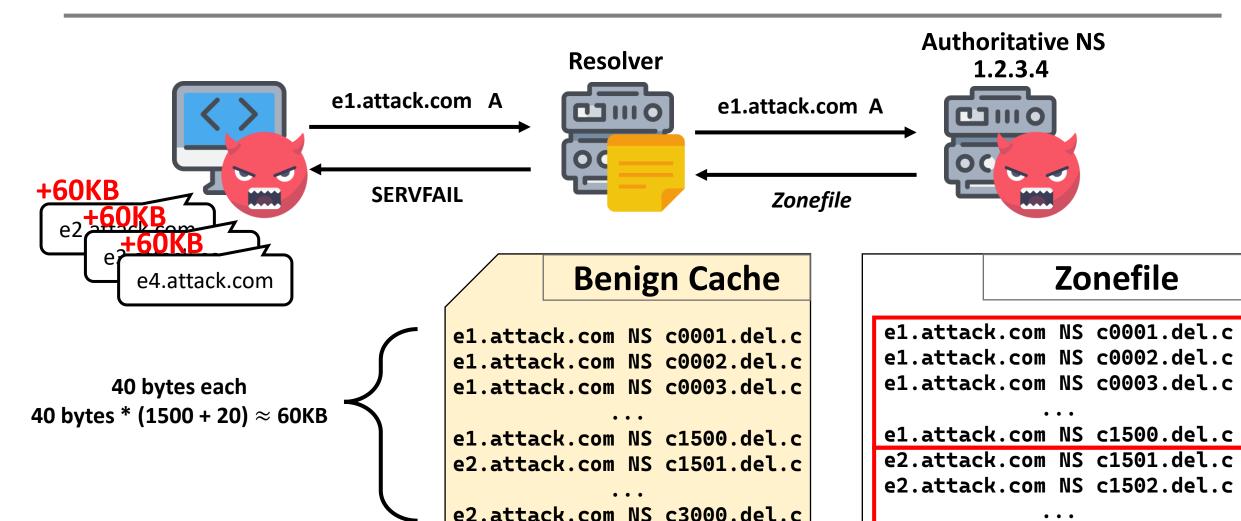
```
google.comNSns2.google.comgoogle.comNSns1.google.comgoogle.comNSns4.google.comgoogle.comNSns3.google.com
```

```
e1.attack.com NS c0001.del.c
e1.attack.com NS c0002.del.c
e1.attack.com NS c0003.del.c
...
e1.attack.com NS c1499.del.c
e1.attack.com NS c1500.del.c
```

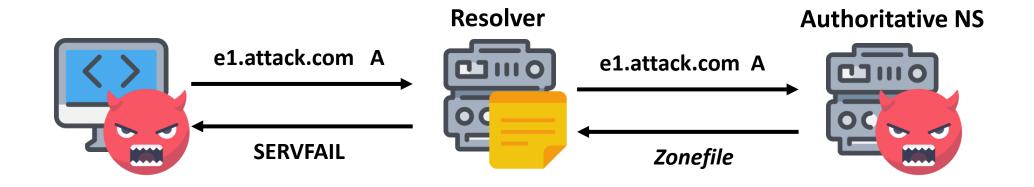
A google.com

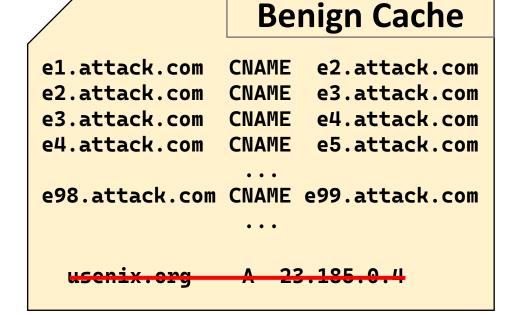


NSCacheFlush Attack



CNAMECacheFlush Attack

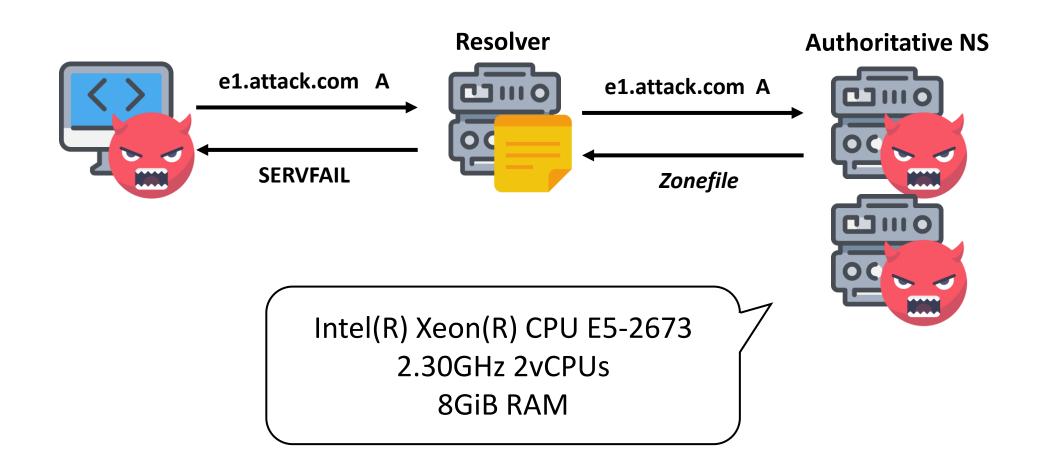




e1.attack.com CNAME e2.attack.com e2.attack.com CNAME e3.attack.com e3.attack.com CNAME e4.attack.com e5.attack.com CNAME e6.attack.com

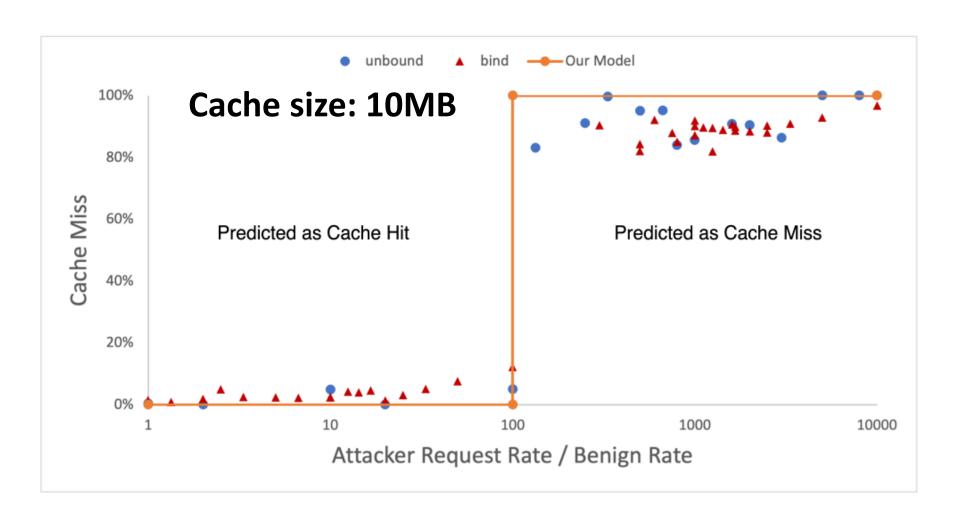
Computational Load of Authoritative Name Server

Computational load is relatively low



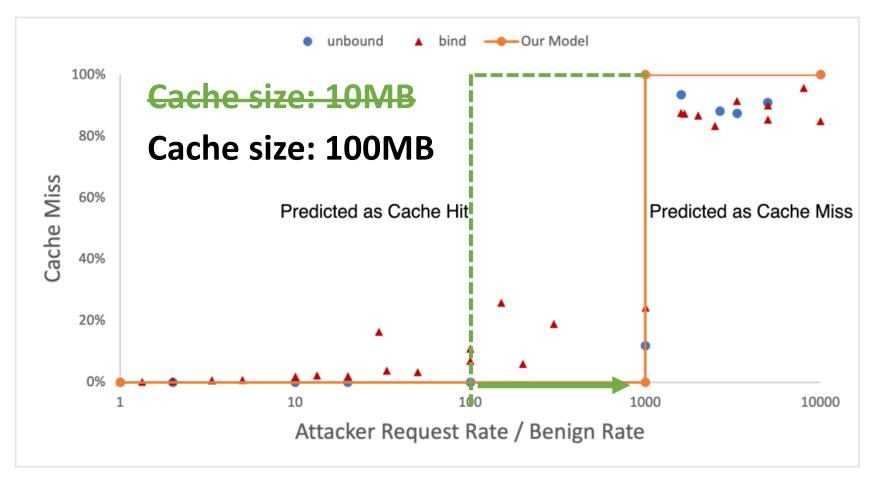
Result

• After a certain request rate builds up, the cache miss ratio suddenly increases



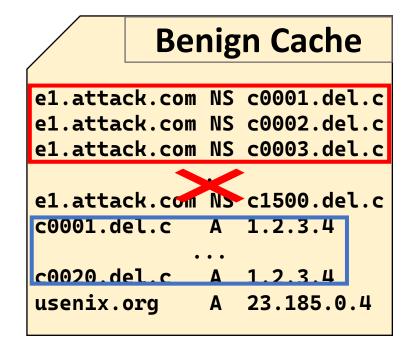
Result (cont.)

• The request rate required for the attack to succeed **increases proportionally to the** cache size

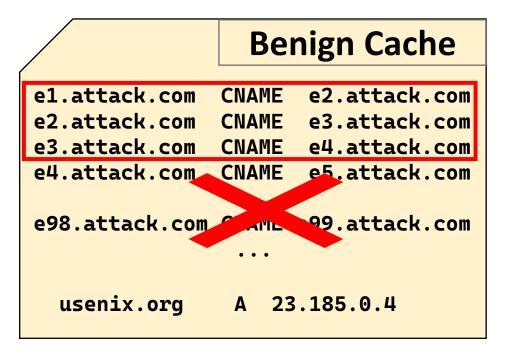


CacheFlush Mitigation – Create a hard limit!

- Bounding NS referral list
- Bounding the length of CNAME chains



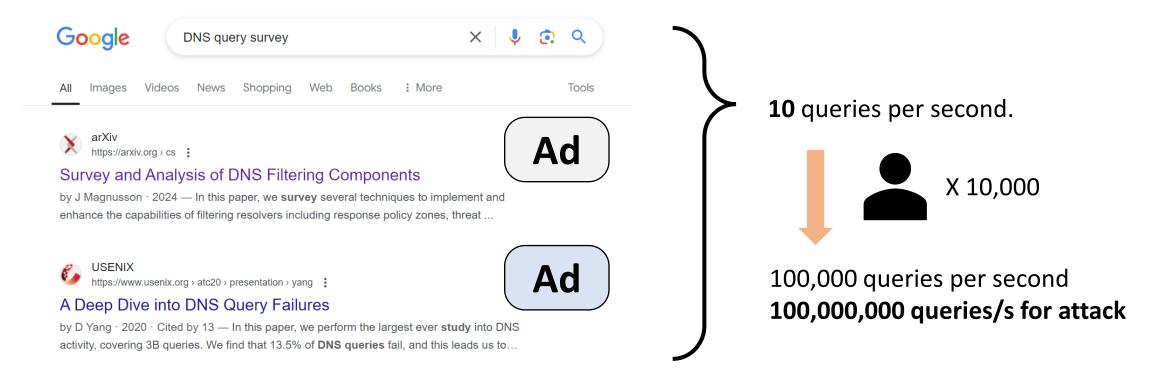
NSCacheFlush Attack



CNAMECacheFlush Attack

Limitation

- Attack rate should highly exceed original benign request
 - If cache size is 1GB, attacker's request rate should be 10,000 times higher than benign request
- Public DNS is highly distributed, it's hard to attack specific query



Conclusion

- BIND and UNBOUND were vulnerable to cache flushing attack
- Since DNS has had no restrictions on CNAMEs and NSs, there is no obvious choice but to impose hard limits
 - The pattern of using CNAME and NS is highly scattered
- For small name servers, a small amount of computing power can cause most queries to cache miss
 - University, company's centralized resolver
- For large name servers, such as public resolver, it's hard to succeed the attack

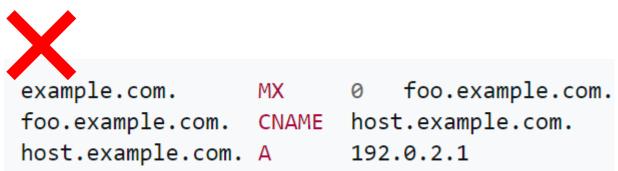
Thank you

CNAME

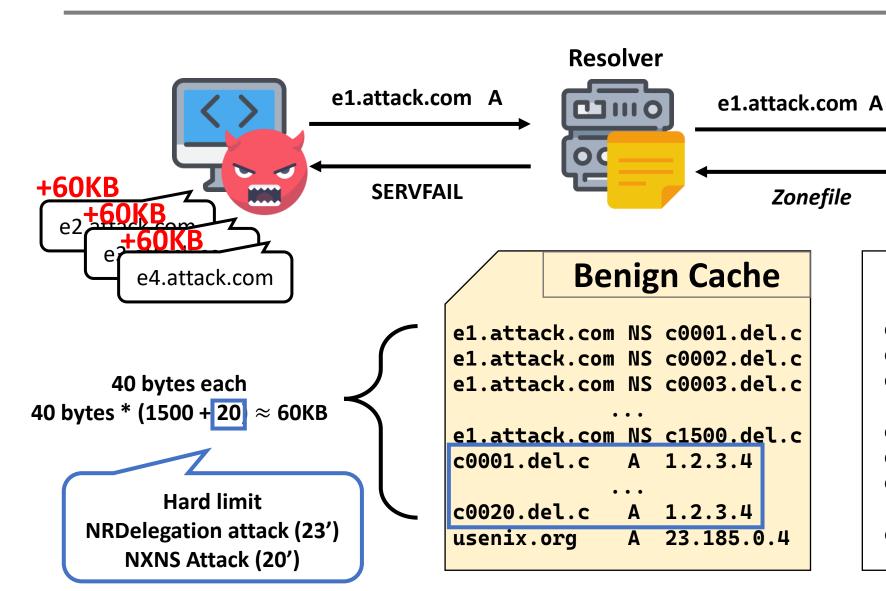
• DNS uses CNAME record to offer canonical name associated with an alias name

- CNAME CAN point to another CNAME record
- CNAME CAN make unresolvable loops, while it is not recommended
- MX and NS records must NEVER point to CNAME RR

NAME	TYPE	VALUE	X
bar.example.com. foo.example.com.	CNAME A	foo.example.com. 192.0.2.23	example.co foo.exampl host.examp



NSCacheFlush Attack



Zonefile

```
e1.attack.com NS c0001.del.c
e1.attack.com NS c0002.del.c
e1.attack.com NS c0003.del.c
...
e1.attack.com NS c1500.del.c
e2.attack.com NS c1501.del.c
e2.attack.com NS c1502.del.c
...
c0001.del.c A 1.2.3.4
```

Authoritative NS

1.2.3.4